

An Introduction to Universal Design

Universal Design was first coined to describe a built environment, which can be accessed, understood, and used to the greatest extent possible by all. Exploring how Universal Design has evolved over time, this presentation will provide a general overview of its principles and goals. Applying it to how learning experiences are designed promotes accessibility. Universal Design, as a result, can serve as a guiding framework beyond the built environment to promote success for all students.

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Dr. Ana Fierro is an Access Consultant at the Disability Resource Center. As an educator and former instructional designer, Ana is interested in accessibility and Universal Design to proactively deliver a course design usable to the greatest extent possible by all students. Ana meets with students individually to address their disability-related accommodations and collaborates with instructors to ensure an equitable and inclusive learning experience for disabled students.

